

Disney PIXAR INSIDE OUT

IN THEATERS JUNE 19

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Board Game

Cut out and play the 'Train of Thought' board game! Print out the pages, carefully cut out and make the character counters and dice (unless you have your own) and stick or glue the two sides of the game board together.

How to play

Choose a character. All players start on the 'START' spot. Take turns to roll the dice and move your character along the path. The winner is the player who reaches the 'FINISH' spot first!



Think Back!

Move back the number of places indicated.



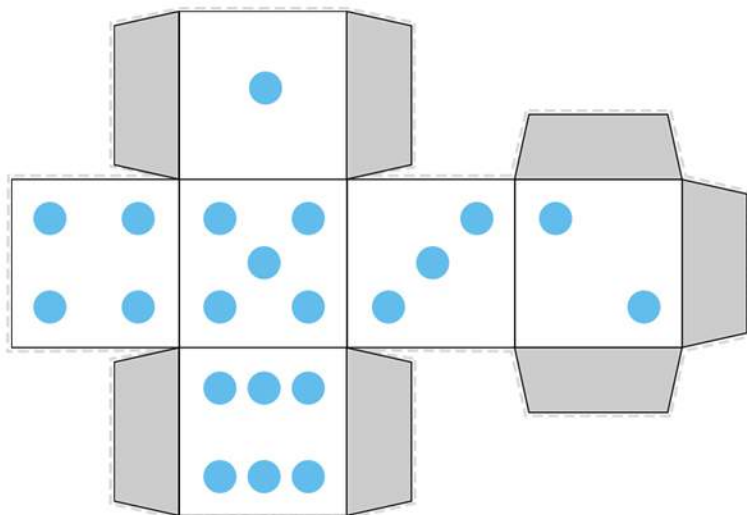
Roll Again

You get to have another go!



Abstract Thought

Pick an Abstract Thought card. Some are good, some are bad, some are just plain weird!



Cut out and fold into a cube, using the tabs to stick the edges together



JOY

JOY

B Wrap the base into a ring and stick 'A' over 'B' A



FEAR

FEAR

B Wrap the base into a ring and stick 'A' over 'B' A



ANGER

ANGER

B Wrap the base into a ring and stick 'A' over 'B' A



DISGUST

DISGUST

B Wrap the base into a ring and stick 'A' over 'B' A



SADNESS

SADNESS

B Wrap the base into a ring and stick 'A' over 'B' A

			
<p>Do a silly dance to move forward 2 places</p>	<p>You're about to look grumpy. Go back 1 place</p>	<p>'High Five' the next player to move forward 1 place</p>	<p>Move back 2 places... just because!</p>

Card backs

Fold

Card fronts

			
<p>Woohoo! Move forward 3 places, you lucky thing!</p>	<p>Roll again and move back that many places</p>	<p>Say your name backwards, then move forwards 2 places</p>	<p>Move back 2 places... just because!</p>

Card backs

Fold

Card fronts

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TRAIN OF THOUGHT THE GAME





DANGER
KEEP OUT

ROLL AGAIN

HONESTY

GOOFBALL

ROLL AGAIN

DANGER
KEEP OUT

4

TERS

H

ER
UT

DANGER
KEEP OUT

ROLL AGAIN

DANGER
KEEP OUT

ROLL AGAIN

All aboard the
TRAIN of THOUGHT

START

Dream
DREAM STUDIOS